

To all readers of The Complete HyperCard Handbook...

If you own the first or second printings of my book, I first want to thank you for your pioneering support of, and interest in, HyperCard. There were, however, a few bugs in these first two printings -- some caused by the mismatch (at the time) of PageMaker and MS-Word during Bantam's page assembly, some by last minute changes to HyperCard (yes, and one oversight on my part).

Many readers have helped me locate these bugs for incorporation into the third printing, scheduled for late 1987. In the meantime, below is a "patch" to the first and second printings. In these errata, I've left out typesetting concerns (like errant italics and weird character spacings). While the list may appear long, many items are repeats of a few pervasive snafus.

Page 28, last paragraph, second sentence: Delete the first "to which." The sentence should read, "The first card in this stack, called the Home Card, usually displays icons representing each stack to which you desire quick access."

Page 39, indented examples: Sin and cos functions take radians as parameters (as stated correctly elsewhere). Hence the examples are sine of 45 radians and cosine of 135 radians (which really should be just cos (35) for 35 radians).

Pages 42-43. Much of what I have to say about using HyperCard with Switcher also applies to MultiFinder. In the Note on page 43, however, the finished HyperCard looks for about 750K of RAM in these environments, leaving scarcely enough for another application in MultiFinder.

Pages 105-106 and Figure 5-7. The ability to inhibit stack modifications did not make the first release of HyperCard. The real dialog box does not offer the "Can't modify stack" option. This "can't modify" stuff affects several other figures in the book, as noted below.

Page 121, Figure 7-1. Delete reference to "Can't modify background" choice.

Page 124, Figure 8-2. Business Class is being published by Activision, Inc.

Page 126, Figure 8-3. Delete reference to "Can't modify card" choice.

Page 172, end of paragraph 1. Business Class is Activision's.

Page 284, Item 2. In an apparent HyperCard bug, you cannot omit the word "stack" in this command, because the word "stack" is also part of the stack name. Normally, you can omit the word "stack" in a Go command, but not when the name of the stack begins with the word "stack."

Pages 287-288, Figure 17-6 & 17-7. Delete references to "Can't modify..." choices.

Page 365, Paragraphs 3 & 4. An electronic hiccup caused these paragraphs to be

repeated from just above. They don't belong here.

Pages 426-427. A real gaff on my part. All Dial With Modem commands must have the "DT" as the last characters of the modem string for Hayes-type modems. In all examples, shift the "DT" to the ends of the strings. That's how they have always been in my scripts, but I inadvertently twisted them in translation.

Pages 428-429. In a last minute change to HyperCard, Dan Winkler removed the ability to execute Do commands from the Message Box. To practice the command, place the following script in a card button:

```
on mouseUp
  do field 1
end mouseUp
```

and put the examples -- one at a time -- into the first line of field 1 on a blank Address card. I must emphasize that the Do command executes single line instructions only.

Page 429, first line of You Do It examples: "int" should be "into."

Page 440, end. If I could, this is where I'd add the new Reset Paint command, which in one blow, restores all Paint settings to their default values.

Page 473, You Try It section. As mentioned above, the Do command won't work from the Message Box. Make a card button as described earlier, and type the Play command examples into the field as described in the book.

Pages 477-478. The Import and Export buttons were inexplicably removed from the Button Ideas stack. The scripts in the book, however, work for many kinds of import/export tasks. The public domain also holds other examples for different styles of text and database documents for importation into a HyperCard stack.

Page 573, Figure 35-2. Business Class, if you haven't already guessed, is coming from Activision.

Page 668, 13th HyperTalk line. This is not a bug, but may be tricky due to the typesetting of the script. Note the extra space between "Number" and the end quote.

Page 694, Field Properties, textStyle. Add "plain" as a parameter.

Again, thanks for all the reports and let me know if you encounter other "bugs" in the book.

Danny Goodman
CompuServe 75775,1731

BIX dannygoodman

or

c/o Bantam Computer Books

666 Fifth Avenue

New York, NY 10103